

SPONSOR Brown / Jones

ORDINANCE NO. 17 -14

AN ORDINANCE APPROVING ADDITIONAL APPROPRIATIONS IN THE REFUNDS, CUSTOMER DEPOSITS FUND AND DECLARING AN EMERGENCY.

BE IT ORDAINED BY THE COUNCIL OF THE CITY OF JACKSON, STATE OF OHIO, as follows:

Section 1: The prior appropriations regarding the fund set forth below is hereby modified so as to appropriate additional money as follows:

<u>FUND</u>	<u>CATEGORY</u>	<u>AMOUNT</u>
296-7426-53078	General Administration	\$24,000.00
296-7426-53085	Home Building Repair	\$125,000.00
296-7426-53086	Down Payment Assistance	\$200,000.00
296-7426-53074	Private Rehabilitation	\$35,000.00
296-7426-53088	Fair Housing Program	\$1,000.00

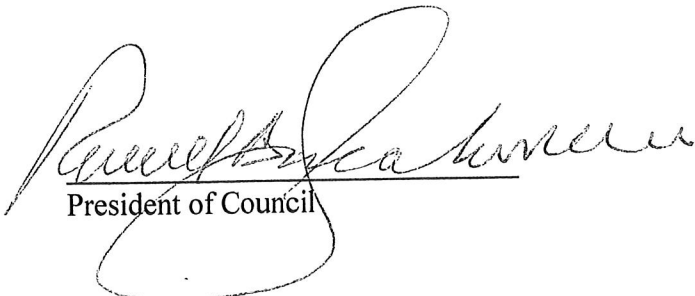
Section 2. This Ordinance is hereby declared to be an emergency Ordinance necessary for the immediate preservation of the public peace, health or safety of the City of Jackson, Ohio so that funds can be appropriated for the payment of 2013 CHIP grant related expenditures as the earliest possible date.

Therefore, this Ordinance shall go into effect upon passage and approval by the Mayor, as provided in Ohio Revised Code Section 731.30.

Section 3. In the event this Ordinance receives a majority vote for passage but fails to receive the required number of votes to pass as an emergency, then this Ordinance shall be deemed to have passed but with no emergency clause, and shall take effect at the earliest time permitted by law.

It is hereby found and determined that all formal actions of this Council relating to the adoption of this Ordinance were adopted in an open meeting of this Council, and that the deliberations of this Council that resulted in such formal actions were in a meeting open to the public in compliance with all legal requirements, including Section 121.22 of the Ohio Revised Code.

PASSED AND ADOPTED by the Legislative Authority of the Political Subdivision on this 10th day of February, 2014.


President of Council

ATTEST:


Clerk of the Legislative Authority

Approved this 10th day of February, 2014.


Mayor