

SPONSOR Smith/Elliott

**ORDINANCE NO. 45 -11**

**AN ORDINANCE APPROVING ADDITIONAL APPROPRIATIONS IN THE RAILROAD FUND FOR MAINTENANCE OF EQUIPMENT AND FACILITIES AND DECLARING AN EMERGENCY.**

BE IT ORDAINED BY THE COUNCIL OF THE CITY OF JACKSON, STATE OF OHIO, as follows:

**Section 1:** The appropriation ordinance, as it relates to the Railroad Fund for maintenance of equipment and facilities is hereby modified so as to appropriate additional money as follows:

<u>FUND</u>	<u>CATEGORY</u>	<u>AMOUNT</u>
Railroad Fund:		
Maint. of Equip. and Fac.	735-7570-53008	\$7,869.32

**Section 2.** This Ordinance is hereby declared to be an emergency Ordinance necessary for the immediate preservation of the public peace, health or safety of the City of Jackson, Ohio in that it is necessary to approve this additional appropriation in order to pay expenditures for maintenance of equipment and facilities in a timely manner. Therefore, this Ordinance shall go into effect upon passage and approval by the Mayor, as provided in Ohio Revised Code Section 731.30.

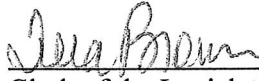
**Section 3.** In the event this Ordinance receives a majority vote for passage but fails to receive the required number of votes to pass as an emergency, then this Ordinance shall be deemed to have passed but with no emergency clause, and shall take effect at the earliest time permitted by law.

It is hereby found and determined that all formal actions of this Council relating to the adoption of this Ordinance were adopted in an open meeting of this Council, and that the deliberations of this Council that resulted in such formal actions were in a meeting open to the public in compliance with all legal requirements, including Section 121.22 of the Ohio Revised Code.

PASSED AND ADOPTED by the Legislative Authority of the Political Subdivision on this 5th day of August, 2011.

  
\_\_\_\_\_  
President of Council

ATTEST:

  
\_\_\_\_\_  
Clerk of the Legislative Authority

Approved this 9<sup>th</sup> day of August, 2011

  
\_\_\_\_\_  
Mayor